# BRIANNA SMITH ...

MACHINE LEARNING & DATA SCIENCE RESEARCHER

## CONTACT

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ttps://bricha2.github.io

## SKILLS

Machine Learning: Data Visualization, Data handling, Clustering & Classification, Data analytics, Web Scraping, Data Mining, Regression, Neural Networks

Programming: Python, R, MATLAB, Java, SQL, Jupyter Notebook, Google Colab,

Libraries: NumPy, SciPy, Scitkit-learn, TensorFlow, Keras, PyTorch, Pandas, Matplotlib, Seaborn, NLTK

#### **EDUCATION**

# University of Florida

2018 - 2023

Ph.D., Computer Science (2023)

M.S., Computer Science (2020)

# University of Maryland, Baltimore

## County

2014 - 2018

B.S., Computer Science

B.S., Bioinformatics

**GPA: 3.6** 

## **HONORS**

**Generation Next Scholar** (2020-2022)

**Bridge to Doctorate Fellow** (2018-2020)

Marc U\*Star Scholar (2016-2018)

Meyerhoff Scholar (2014-2018)

### RELEVANT EXPERIENCE

#### Humana

2023 - Present

Optimized internal **Responsible AI tooling** for bias assessment; advised data scientists on best practices for ethical compliance.

Audited third party vendors to ensure machine learning practices align with Responsible AI standards.

Constructed assessment protocols for internal use of Large-Language Models.

#### **IBM**

Summer 2021 & Summer 2022

Utilized novel techniques from robust statistics to create a new methodology for adding a dimension of explainability to black-box models.

Tested novel technique on a diverse selection of use cases including datasets and model types.

## University of Florida

2018 - Current

Written several works about the use of Machine Learning across industries, including policing, healthcare, finances, transportation, etc. Developed an expertise in algorithmic bias and fairness mitigation technologies.

Utilized NLP to build a conversational AI agent for shopping & built an Android mobile app as a multi-modal interface.

Studied the needs of ML practitioners, computer science students, and the general populace to understand user needs and apply them to different ML technologies.

# Spotify

Summer 2020

Collaborated across the company as an algorithmic bias **consultant**, assisting teams with fairness concerns in their differing applications of machine learning & Exposed several teams and employees to new and emerging fairness AI technologies and methods for addressing algorithmic bias.

Conducted a user study measuring the usability and propensity for insight of fairness AI technologies in the workplace & Utilized findings to conduct a complete fairness assessment on a new company-wide machine learning effort.

### **PROCEEDINGS & PAPERS**

- Richardson, B., Sattigeri, P., Wei, D., Ramamurthy, K.N., Varshney, K., Dhurandhar, A., Gilbert, J.E. (2023). Add-Remove-or-Relabel: Practitioner-Friendly Bias Mitigation via Influential Fairness. In *Proceedings of the 2023 ACM Conference on Fairness, Accountability, and Transparency (FAccT* '23'), June 12–15, 2023, Chicago, IL, USA. ACM, New York, NY, USA, 17 pages.
- Richardson, B., Garcia-Gathright, J., Way, S. F., Thom, J., Cramer, H. 2021. Towards Fairness in Practice: A Practitioner-Oriented Rubric for Evaluating Fair ML Toolkits. In *CHI Conference on Human Factors in Computing Systems (CHI '21)*, May 8–13, 2021, Yokohama, Japan. ACM, New York, NY, USA 13 Pages.
- B. Richardson, D. Prioleau, K. Alikhademi and J. E. Gilbert, "Public Accountability: Understanding Sentiments towards Artificial Intelligence across Dispositional Identities," 2020 IEEE International Symposium on Technology and Society (ISTAS), 2020, pp. 489-496, doi: 10.1109/ISTAS50296.2020.9462184.
- Roberts A.L., <u>Richardson B.</u>, Alikhademi K., Drobina E., & Gilbert J.E. (2021) General Perspectives Toward the Impact of AI on Race and Society. *In: Pearson Jr. W., Reddy V. (eds) Social Justice and Education in the 21st Century. Diversity and Inclusion Research*. Springer, Cham.
- Prioleau, D., Richardson, B., Drobina, E., Martin, J., Williams, R., Gilbert, J. E. 2021. How Students in Computing-Related Majors Distinguish Social Implications of Technology. In *Proceedings of the 52nd ACM Technical Symposium on Computer Science Education (SIGCSE '21)*. ACM, New York, NY, USA, 1013–1019.
- Alikhademi, K., Drobina, E., Prioleau, D., Richardson, B., Purves, D., Gilbert, J.E. 2021. A review of predictive policing from the perspective of fairness. *Artif Intell Law* (2021).
- Alikhademi, K., <u>Richardson, B.</u>, Ross, K., Sung, J., Gilbert, J., Kwon, W.S., Chattaraman, V. (2019). Al-Based Technical Approach for Designing Mobile Decision Aids. In: Stephanidis C. (eds) HCI International 2019 Posters. HCII 2019. *Communications in Computer and Information Science*, vol 1033, pp. 163–169.
- Alikhademi, K., Richardson, B., Martins, J., Chattaraman, V., Kwon, W.S., Gilbert, J. (2019). Systematic Evaluation of a Conversational Voice User Interface for Decision-making. *Proceedings of the Human Factors and Ergonomics Society Annual Meeting*, 63, pp 413-416. 10.1177/1071181319631200.

#### **PRESENTATIONS**

- Richardson, B., Alikhademi, K., Drobina. E. (2022). Keeping Humans in the Loop Towards Responsible ML. Presentation given at ACM's 2022 Richard Tapia Celebration of Diversity in Computing Conference.
- <u>Richardson, B</u> and Varshney, K. (2021). Addressing The Design Needs Of Implementing Fairness In AI Via Influence Functions. Invited Talk at the 2021 INFORMS Annual Meeting, virtual.
- Prioleau, D and Richardson, B. (2020). Technological Needs of the Black Collective. Presentation given at *ACM's 2020 Richard Tapia Celebration of Diversity in Computing Conference*, virtual.
- Sherman, I., Smarr, S., Smith, T., <u>Richardson, B.</u>, Gilbert, J. (2018). Exploring Culturally Responsive Game Development. Abstract presented at the annual meeting of the *International Conference on Urban Education*, Nassau, Bahamas.
- Alikhademi, K., Mack, N., Ross, K., <u>Richardson, B.</u>, Chattaraman, V., Kwon, W.S., Gilbert, J. (2018). Implementing MODA: A Multi-Strategy, Mobile, Conversational Consumer Decision-Aid System. Paper presented at the annual meeting of the *ACM Conference on Computer-Supported Cooperative Work and Social Computing*, Jersey City, New Jersey.